



Beauchamps High School

Noise Management Plan 3G Artificial Grass Pitch (AGP)

1. Contents

1.	Contents.....	1
2.	Introduction	2
3.	Potential noise sources	2
4.	Site description and Nearest Noise Sensitive Locations	3
5.	Details of noise policy	3
6.	Noise complaints procedure	5
7.	Complaint reporting.....	6

2. Introduction

- 2.1 The purpose of this plan is to outline robust policies and procedures to minimise the potential noise impact on local residents, and to satisfy the requirements of the Local Authority
- 2.2 This plan identifies potential noise sources, local Nearest Noise Sensitive Locations (NNSL), noise management policies, and communication and complaints procedures
- 2.3 It is the responsibility of the nominated noise monitoring supervisor to ensure the detailed policies and procedures are adhered to
- 2.4 The noise management plan is considered to be a live document which may be revised during the operation of the 3G Artificial Grass Pitch in order to create an acceptable balance between the requirements for a successful recreation facility and the protection of local residents' amenity

3. Potential noise sources

- 3.1 Potential noise sources identified relating to the sports pitch and its vicinity include:
 - Footballs being kicked, hitting the ground and perimeter fencing
 - Shouting / cheering during matches
 - People arriving / leaving the facility
 - Car park movements, including cars arriving / leaving and car doors slamming

4. Site description and Nearest Noise Sensitive Locations (NNSL)

4.1 The site location and NNSL identified are shown in Figure 1.



Figure 1: 3G Artificial Grass Pitch and Nearest Noise Sensitive Location

4.2 The NNSL identified are the residential properties situated at an approximate 25m distance from the AGP (to the building façade) along Sharlands Close

4.3 Other NNSL are the residential properties adjacent to the Eastern AGP perimeter at an approximate 57m distance from the AGP along Inworth Walk and adjacent to the Northern AGP perimeter at an approximate 59m distance from the AGP along Ulting Way

5. Details of noise policy

5.1 The policy for use of the Beauchamps High School 3G Artificial Grass Pitch is set out in paragraphs 5.2 to 5.11 below

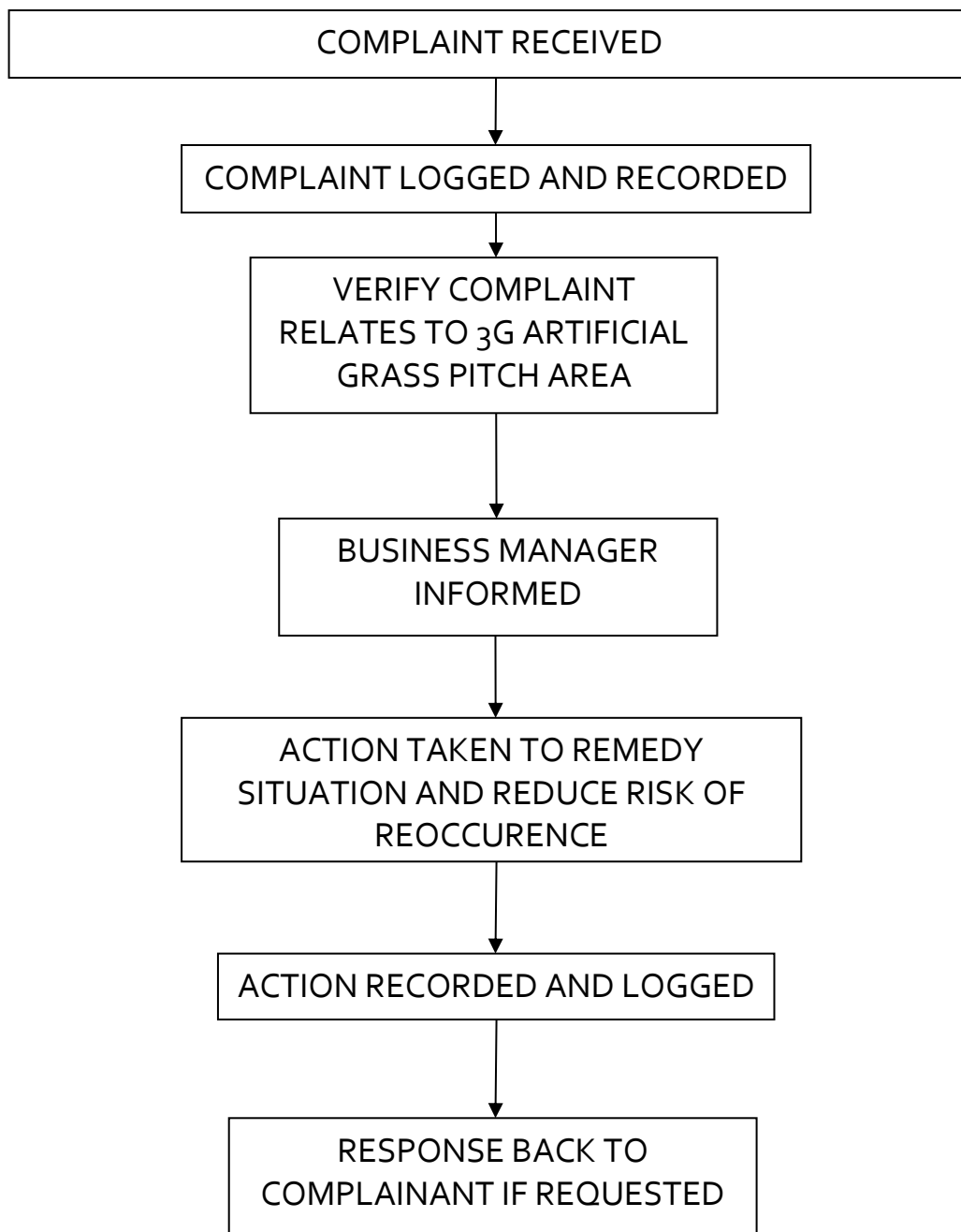
5.2 The nominated noise monitoring supervisor to regularly monitor activities on the multi-user games area

5.3 All members of the Senior Leadership Team will be fully aware and conversant with the noise management plan

5.4 Limit use of the 3G Artificial Grass Pitch area between the following hours:

- Monday to Friday – 09:00 to 22:00 hours (including Bank Holidays)
 - Saturday – 09:00 to 20:00 hours
 - Sunday – 09:00 to 20:00 hours
- 5.5 Ensure the maximum user capacity of the 3G Artificial Grass Pitch area is not exceeded
- 5.6 Only pre-booked lettings under a signed lettings agreement will be permitted to use the 3G Artificial Grass Pitch area. All clients as part of the lettings agreement will sign up to the Code of Conduct which includes arriving and leaving the site plus expectations whilst on site
- 5.7 Liaise with clientele to ensure noise management policies and the Code of Conduct are adhered to
- 5.8 Provide a clear and reliable mechanism whereby noise complaints can be made and logged
- 5.9 Follow the complaints procedure set out in sections 6 and 7
- 5.10 Respond to noise complaints within a reasonable time period
- 5.11 When requested, provide the Local Authority with details of logged complaints and any actions taken
- 5.12 Liaise with the Local Authority to ensure the noise management plan remains effective and revise the noise management plan accordingly

6. Noise complaints procedure



The nominated noise monitoring supervisor is :

Mr C Lodge
clodge@beauchamps.essex.sch.uk

7. Complaint reporting

Complaint made by
Date of complaint
Complaint received by
Date complaint received
Time of occurrence(s)
Amount of occurrences
Details of complaint
Action(s) taken
Review of action(s)
Details of adjustment(s) made to noise management plan if required
Signed Employee Responsible for Noise Management Scheme Date